Hockey Practice Plan

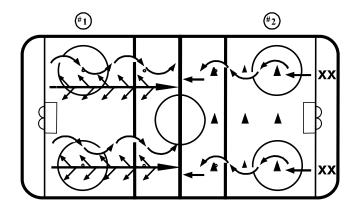
Objectives: To learn, practice and reinforce skills

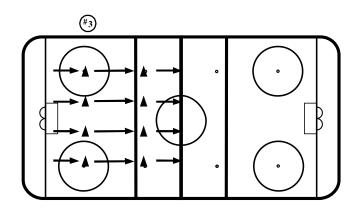
Date:
Practice: #8
Level: 8-and-Under (Mite)

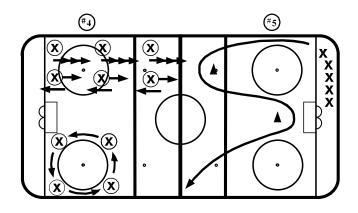
Skill Work	Competitive	Team Systems (Optional)	Fun/Modified Scrimmages
X Skating	Drills	Positional Play	X Tag Games
X Puck Control	Skill Races	Breakout	Relay Races
Passing	X 1 on 1	Lanes	3 on 3 scrimmage
Shooting	2 on 2	Off. Triangle	4 on 4 scrimmage
Checking	Time Skills		5 on 5 scrimmage
Agility			Miscellaneous

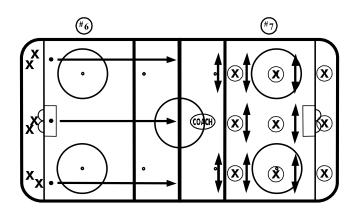
Time	Drill	Emphasis
5 mins.	1. Four Lines - review Big C, push-touch, push-almost touch	
5 mins.	2. Three Lines - four cone rhythm skate, inside edges	
5 mins.	3. Four Lines - acceleration strides between two cones	Quick recovery
5 mins.	Two Groups - stationary crossovers, crossovers on circle - knee up, foot over	
5 mins.	5. One Line two cone, forward crossovers - no gliding	
5 mins.	6. Three Lines - review - puck control - one hand acceleration	
5 mins.	7. Three Lines - stationary stickhandling, split vision, dribble short and wide	
5 mins.	8. Spread - puck control jam the zone	
5 mins.	9. Pair Up - competitive 1 on 1 war	
5 mins.	10. One Line - tag game - Army-Navy	

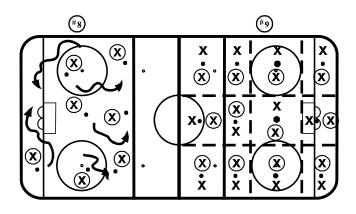
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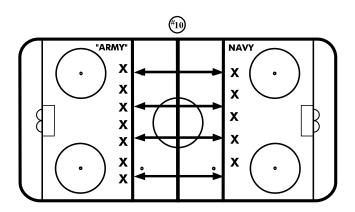












Practice Plans 77

Hockey Practice Plan

Objectives: To learn, practice and reinforce skills

Date:
Practice: #9
Level: 8-and-Under (Mite)

Skill Work X Skating	Competitive Drills	Team Systems (Optional) Positional Play	Fun/Modified Scrimmages Tag Games
X Puck Control Passing	X Skill Races X 1 on 1	Breakout Lanes	X Relay Races X 3 on 3 scrimmage
Shooting Checking _ X Agility	2 on 2 Time Skills	Off. Triangle	4 on 4 scrimmage 5 on 5 scrimmage Miscellaneous

Time	Drill	Emphasis
2 mins.	 Three Lines - four cones inside edge zig-zag - relay race - up and back 	
2 mins.	Three to four Lines - push puck acceleration - relay race - up and back	
2 mins.	3. Three Lines - zig-zag cones with puck - relay race - up and back	
3 mins.	4. Two Lines - figure 8 circle crossovers - race to puck and shoot	
2 mins.	5. Two Lines - circle crossovers - three cone triangle, inside edge - race to puck and shoot	
5 mins.	6. Two Groups - 1 on 1 puck chase - net turn backwards - stay out until one player scores	
5 mins.	7. Three Groups - circle crossovers - musical pucks - four pucks - five players - on whistle dive in and get puck	
10 mins.	Five to six Groups - three player chariot race - two players pull with sticks - one player on knees - change places and return - must do three times	
10 mins.	9. Group Nine - tennis ball dodge ball - 20 tennis balls - hit other team's players	

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